LSU STEM PATHWAYS
LSU Gordon A. Cain Center

LSU

Digital Design & Emergent Media

The Digital Design and Emergent Media pathway teaches industry-based technical skills that prepare students for a career in creative technology.
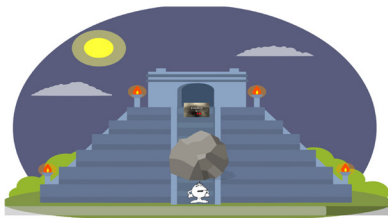
New Courses

Esports

From this course, students will gain a holistic view of the esports industry. They will be able to understand various facets of what goes into making an esports event and be able to identify key decisions an organization has made when creating an event. This course will include intro level concepts from various disciplines such as business, sociology and the arts so that students can understand how vast the esports landscape is.

Introduction to Video Game Design

Introduction to Video Game Design exposes students to the fundamentals of creating video games using the Godot game engine and its native scripting language, GDScript. Students design, code, and build small and large projects aimed at developing coding, teamwork, and critical thinking skills.

DDEM DIGITAL DESIGN SHOWCASE FRIDAY, APRIL 12, 2024 AT LSU

Digital Design Showcase

Friday, April 12th at
LSU's Digital Media Center

Join us for the 2024 Digital Design Showcase where DDEM Pathways Games, Photography, Digital Image & Motion Graphics, Digital Media Portfolios, and Code projects will be on view 9am-3pm.

For more information visit us at https://ddem.lsupathways.org/